1) Team Members:

Khrystian Clark, Developer & Contributor

Noah Lawler, Developer & Contributor

2) Ground rules:

* If one of the group members is unclear on anything, we will consult each other and/or refer to the Ed Discussion board/class resources.
* If we do not hear back from each other within the agreed upon time, we will give an additional 48hrs (in case there is an emergency situation). Then we will email the instructor to make the member has not dropped the course without notifying the other member.
* We will communicate clearly if one of us is/may be falling behind on timelines, and do our best to help each other within the constraints of the class rules on working together.
* If one of us encounters a change on the project that affects the other team member, we will communicate that as soon as possible in order to ensure maximum resilience.
* Communicate clearly if one of us feels the other is not contributing their fair amount of work and/or feel the other can potentially do more for the group thought processes, in order to form a path forward and ensure all members are on the same page.

3) Communication and responsiveness

Our primary mode of communication will be MS Teams. We will use text messaging when the matter is urgent. Team members will respond within 24-48 hours, even if it’s just to say that they are busy or give a working status. We will use GitHub version control that we can both contribute to. We will check in twice a week via teams (Tuesdays and Thursdays). Additionally, we will check in on Fridays if we need additional time or if something is urgent. Days of check-in may change by week, dependent on assignment timelines.